



# HUNTER HACK SCORE SHEET

Class yth H Hack  
 Judge Lynda DANIELSON

Number of Entries \_\_\_\_\_

Date 10-3-2021

Scoring:

- 90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.
- 80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.
- 70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scoper horses; the good performer that makes a few minor faults.
- 60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.
- 50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.
- 30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
- 10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.
- 0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; jumping an obstacle before it is reset; bolting from the arena; Off course.

W/O	Entry No.	Jumps (70%)		Score	Flat Work (30%)	Total Score	Way of Going	Place
		1	2					
1	1337	ref. -	✓		Refusal - 1 sorrel	40		
2	521	r ✓	cc ✓		cc-swap sorrel	46		
3	583	r ✓+	r ✓+		Bay	78		
4	703	✓	✓		Brn/wh	65		
5	1342	r ✓	✓-		Kick-	50		
6	1343	ch -	ref. -		Refusal	∅	Addressed 2nd Jump	∅
7	1382	r ✓	r ✓ ✓-		gray	62	WL ON RAIL	56.5
8	1339	ch ✓-	-		bay	60		
9	1099	+	✓+		pt.	82		
10	701	r ✓	✓		Brn	76		
11	1338	✓+	r ✓		sorrel	72		
12	663	ch-Trip -	swap -		gray	58		
13	527	R ✓ sw -	swap -		bay	44		
14	1344	+	+		Brn	84		
15	347	Ref -	Ret -		Ref. stick (2)	∅	No Backup	∅

Judges Signature \_\_\_\_\_

*Lynda Danielson*



# HUNTER HACK SCORE SHEET

Class yth H Hack  
Judge \_\_\_\_\_

Number of Entries \_\_\_\_\_  
Date \_\_\_\_\_

Scoring:

- 90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.
- 80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.
- 70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scoper horses; the good performer that makes a few minor faults.
- 60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.
- 50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.
- 30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
- 10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.
- 0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset; Bolting from the arena; Off course.

W/O	Entry No.	Jumps (70%)		Score	Flat Work (30%)	Total Score	Way of Going	Place
		1	2					
1	1337	ref	✓	40				
2	521	xc	xc	50				
3	583	+	+	79				
4	703	=	✓	60				
5	1342	✓	✓	70	DO NOT POST the canter		stumped short	
6	1343	✓	ref	○	addressed the		2nd fence	
7	1382	✓	✓	62				
8	1339	M	✓	61				
9	1099	✓	✓	72				
10	701	✓	+	74	xc x 2 st			
11	1338	✓	✓	76	short back up			
12	663	✓	✓	75				
13	527	Kd	✓	45				
14	1344	+	+	88				
15	347	Ref	ref	○	stick xc		no back	

Judges Signature K Kope



# HUNTER HACK SCORE SHEET

Class 4th H Hack  
 Judge OMBS

Number of Entries 15  
 Date Oct 3

- Scoring:  
 90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.  
 80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.  
 70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good performer that makes a few minor faults.  
 60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.  
 50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.  
 30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.  
 10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.  
 0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset; Bolting from the arena; Off course.

W/O	Entry No.	Jumps (70%)		Score	Flat Work (30%)	Total Score	Way of Going	Place
		1	2					
1	1337	STOP	H	M				
2	521	UGM Z TT v	XW FL	M R				Place 1382
3	583	TGM h	T h	m		1344	YL Bay	85
4	703	H SZ	R E	m				
5	1342	GM E v ⊕ Z	T	R				703 Z H ←
6	1343	MM	STOP STOP	Elim Address		583 Bay Little Kid	T h	80
7	1382	u Z T Z	⊕ v	u Past		1338	SK way ch	79
8	1339	M	⊕ MM	Past		558	T Gam h	90
9	1099	E	E	EARLY		1313	SK way ch	77
10	701	UGM T v	v v			663 BRAY 701 BRAY	x	75 74
11	1338	v	v	EARLY				521 ch ⊕
12	663	SDR ⊕ L	L			1099	Coat Early	72
13	527	Ⓢ	H	Past R		527	R	Ⓢ 70
14	1344	v	v					
15	347	STOP	STOP STICK	No Back		1342	ch-post	70

Judges Signature \_\_\_\_\_

ch 4w  
 1337 STOP P 40  
 347 2 STOP 0  
 1345 0

OMBS



# HUNTER HACK SCORE SHEET

Class Yth H Hack  
 Judge Robin Brown

Number of Entries \_\_\_\_\_  
 Date \_\_\_\_\_

**Scoring:**

- 90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.
- 80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.
- 70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scoper horses; the good performer that makes a few minor faults.
- 60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.
- 50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.
- 30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
- 10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.
- 0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset; Bolting from the arena; Off course.

W/O	Entry No.	Jumps (70%)		Score	Flat Work (30%)	Total Score	Way of Going	Place
		1	2					
1	1337	3/↓	—	40	Ch wkt +			
2	521	→(e)	cc left VB	60	pretty ch			
3	583	—	r G G	79	Tau Bay			
4	703	?Q	ok ok	58	Blk			
5	1342	—	r G G	66	Ch post			
6	1343	□	3/3 addressed the fence	0	Lt Ch			
7	1382	—	r G P	64	Flea			
8	1339	—	r G R G	61	Pln Bay			
9	1099	—	can't G G	77	Paint			
10	701	—	cc 8 G G	74	Blk			
11	1338	—	cutly ok ok	78	Ch Pln			
12	663	?r	sw G G	62	Flea			
13	527	4	sw P VP	44	Bay Blz			
14	1344	—	— VG	83	Brn Str			
15	347	3/	NL3/P No Back	0	Roan			

Judges Signature RRB