NSBA

HUNTER HACK SCORE SHEET

class Select Hunter Hock

Number of Entries 5

Date 10 - 3 - 202

Scoring:

90-100: An excellent performer and good mover that jumps the entire course with cadence, balance and style.

80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

70-79: The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good

performer that makes a few minor faults.

60-69: Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences.

50-59: A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

30-49: A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the

horse and/or rider.

10-29: A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

0: A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

		Jumps (70%)						
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
	558	4	12	82	BAYPT			
2	574	ch r	+	76	Bru	Ø.		
3	374	4/	1-	7.0	BIK			
4	904	Ch v-	//	75				
5	301	1	Vr	80				
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Syprela Danielson

Judges Signature_



HUNTER HACK SCORE SHEET

Class 50 ect	Hunter Hack	
Class JCECI	HUMBER HOCK	Number of Entries
Judge		Date

Scoring:

An excellent performer and good mover that jumps the entire course with cadence, balance and style. 90-100: 80-89:

A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults. 70-79:

The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good 60-69:

Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences. A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead. 50-59: 30-49:

A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the 10-29:

A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

	Entry	Jumps	s (70%)			T	T	T
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
	558	+	+,	(86			Joing	ET &
2	574	Nan		na				301
3	374	1/		([07])				501
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Judges Signature	KKOPE
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HUNTER HACK SCORE SHEET

Class	50/01	Muster	Harly	Number of Entries	
Class_	JUECI	HUMA	HOLK	Number of Entries	
Judge_				Date	

Scoring:

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80-89: A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults.

The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good 70-79: performer that makes a few minor faults.

Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences. 60-69:

A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead. 50-59:

A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the 30-49:

horse and/or rider.

A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score. 10-29: 0:

A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

	E-4-	Jump	s (70%)					
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
1	558	V	V	-				3
2	574	M	6	•				
3	374	helf)	> >					
4	904	7	M	Past				374 >
5	301	/	V	V		558	85 B	
						301	83	
							8	
					(574 Im	80	904 18m
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							/	

Judges Signature



HUNTER HACK SCORE SHEET

Number of Entries ___ Judge Date

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A horse that commits one major fault, such as a hind knockdown, refusal, trot, cross canter or drops a lead.

A horse that commits two or more major faults, including front knockdowns and refusals, or jumps in a manner that otherwise endangers the 30-49:

horse and/or rider.

A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score. 10-29: 0:

A total of three disobediences that can include any of the following: refusal, stop, run out or extra circle; Jumping an obstacle before it is reset;

Bolting from the arena; Off course.

		Jumps (70%)						
W/O	Entry No.	1	2	Score	Flat Work (30%)	Total Score	Way of Going	Place
/	558	_	- G	83				
2	574	<u>_</u>	VG VG	78	Brn Dapple			-
3	374	1.5	H#OK P	63	Blk Gery			
4	904	_	-G	66	Bay paint Brn Dapple Blk Gey Dk Bay Blz Brn			301
5	301		- VG	82	Brn			558-83
								301- 82
								574- 78
								904-66
							`	374-63

Judges Signature	4 XB	